Ls—shows what is inside folder

cd- change directory- once you move to a directory, all actions take place within that folder

mkdir”- make directory- makes a new folder – ex: “mkdir likelion”

rmdir”- remove a folder—deletes folder

touch mypage.html—creates an HTML file

rm mypage.html—deletes the HTML file

on mypage.html

<html>

<head>

</head>

<body>

<h1>likelion!!</h1> save the html file and refresh web browser 🡪 h means header

<p1> what is ipsum </p1> 🡪 p is for paragraph text

<a href = <Http://likelion.net/en>> go to likelion website</a> 🡪 href means hypertext reference

<br>-- affects the format of the hyperlink, places the text before the image (or on top)

**<img src = “data:image/jpeg…. [insert image address here] >**

\*this is for copying images onto the webpage; there are 3 ways of doing it

1) find picture on google (or any website), right click and press “copy image address”, paste address on code sheet, close with >

at the end of address before closing bracket, you can type in additional text:

….**=” alt = “picture of a lion”** > 🡪this will only show up if image fails to upload

2) <img src= “/download.jpeg”> works if image file is in the same location as the html file

If NOT in the same folder:

3) go to the folder, right click the image “image.jpeg” and click properties; select the location information under “where”, copy, and paste it after <img src= “

ex: <img src = “/users/tiffanyang/workspace/likelion/download.jpeg”>

</body>

</html>

2nd method

<a href = “a.html”> to A </a> **if in the same folder**

<a href = “a.html”> <img src = “C:/Users/Green/Desktop/ucla.png” alt =”ucla logo”> <a/> **if not in the same folder**